

Swing Development, a company based in San Francisco with office in Warsaw, focusing on partnering with top Venture Capitals in Silicon Valley to help their portfolio companies move forward with their products, is looking for:

iOS Developer

What will you be doing?

Every day you will be pushing Apple's devices to their limits. You will use iOS to create things, that were never done before.

You will have huge creative freedom and ability to influence the project, so you will take ownership and responsibility for what you do.

You will work with technical managers in Poland as well as directly with engineers from San Francisco.

You will have a lot of chances to develop your programming skills as well as learn a lot about how tech business is done in the US (if you will want to).

Learn more about our culture here: [Swing Dev Culture Deck](#)

Required

- Good knowledge of Objective-C, CocoaTouch, Cocoa, CoreData, CoreGraphics, Quartz 2D.
- Knowledge of how to make well-designed APIs.
- Experience in creating client-server applications.
- Good command of English.
- Having experience in Unity 3D will be a plus.
- Sense of humour.
- If you also develop for Mac OS X — it's awesome.

Included

- Gear with Apple logo and nice large Dell monitor.
- Single desk waiting only for you in office near Arkadia (Warsaw), although remote work is OK too.
- Real American living out in Poland that you can talk to and pick up some West Coast slang (he loves to teach English).
- Delicious breakfast every Friday, cooked by one of us.
- Lots of laughs and fun with Polish and American folks.
- If you prove your commitment and are interested in working in the US, a chance to move to Silicon Valley to work directly with top companies there.

How to apply?

Email a summary of your experience to marcin@swingdev.io

